EXTERNAL FILES

IMAGE FILES :

#File 01

Name - bg\_main.png



This Image file is default set when the game starts that’s why a pause button is shown in the center of the image which indicates that game is paused.

#File 02

Name - bg\_main\_2.png



This image file is shown when the user clicks on first tile of the game to start the game. The play button in the center indicates that the game is on and if the user wants to pause the game it can click on this button.

#File 03

Name - bg\_main\_org.png



This image file is loaded when the user clicks on wrong area or wrong tile and wants to restart the game this is default image for restarted game with all the setting set to default and score is zero “0” .

#File 04

Name - Game\_over.png



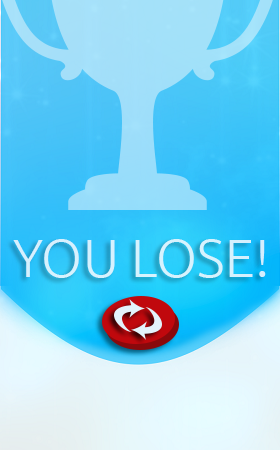
This image file is loaded when the game is over, when user clicks on the

Wrong area of the game and not on the tile this image file shows Score and

The restart button at the center.

#File 05

Name - Game\_over2.png



This image file is loaded for a fraction of seconds to show that the restart

Button clicked by the user is clicked and the game is restarting with default settings.